

# Getting Started

Currently you must auth your server with your Hytale account. In the future this will not be needed but until then please follow the following guide.

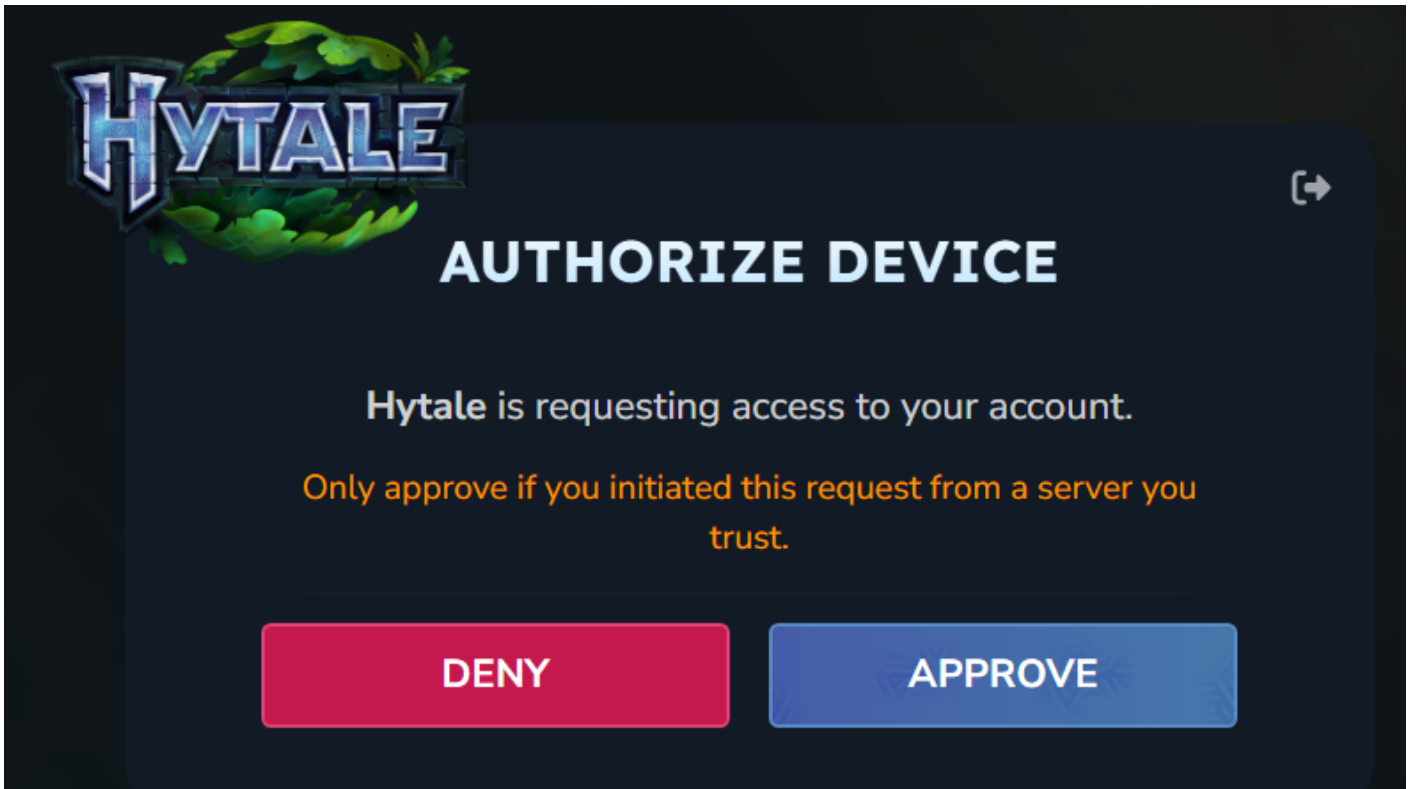
First we must auth to download the server, when you first start the server you should see the following:

```
● Hytale Testing

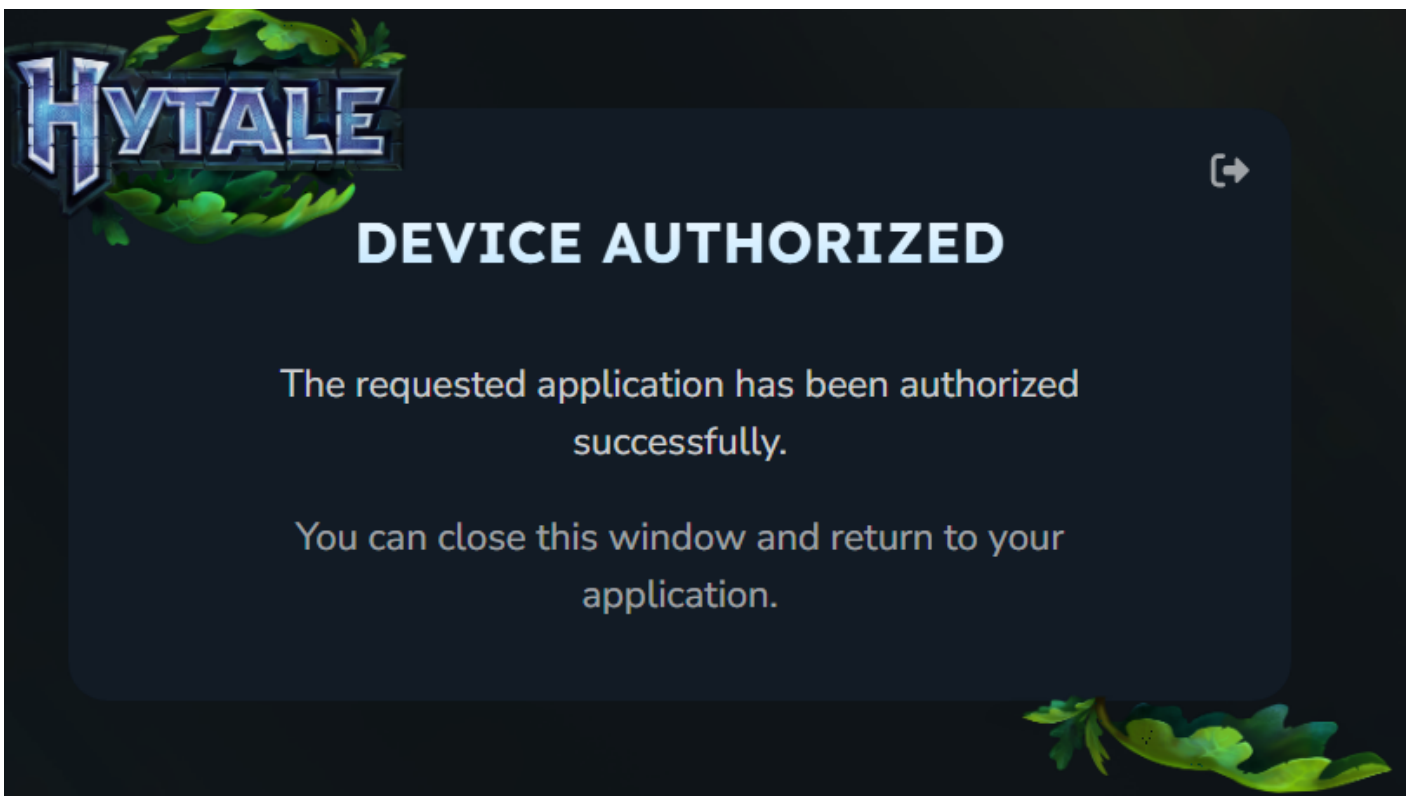
container@pterodactyl~ Server marked as starting...
Please visit the following URL to authenticate:
https://oauth.accounts.hytale.com/oauth2/device/verify?user_code=[REDACTED]
Or visit the following URL and enter the code:
https://oauth.accounts.hytale.com/oauth2/device/verify
Authorization code: [REDACTED]

» Type a command...
```

Click the first link to be sent directly to the Hytale auth website you should see the following:



Click on the **Approve** button. After that you should see the following:



Now head back to the game panel, you should see the server files being downloaded and unzipped. Once that has completed the server will start automatically. We will now need to auth the server itself, you should see the following message:

```
[2026/01/13 21:40:41 INFO] [HytaleServer] =====
[2026/01/13 21:40:41 INFO] [HytaleServer] Hytale Server Booted! [Multiplayer, Fresh Universe] took 4sec
997ms 382us 84ns
[2026/01/13 21:40:41 INFO] [HytaleServer] =====
[2026/01/13 21:40:41 WARN] [HytaleServer] No server tokens configured. Use /auth login to authenticate.
```

We want to run the command

```
/auth login device
```

which should show the following:

```
[2026/01/13 21:41:48 INFO] [CommandManager] Console executed command: auth login device
Starting OAuth2 device flow. Check console for verification URL.
>...[2026/01/13 21:41:48 INFO] [AbstractCommand] =====
=
[2026/01/13 21:41:48 INFO] [AbstractCommand] DEVICE AUTHORIZATION
[2026/01/13 21:41:48 INFO] [AbstractCommand] =====
[2026/01/13 21:41:48 INFO] [AbstractCommand] Visit: https://oauth.accounts.hytale.com/oauth2/device/verify
[2026/01/13 21:41:48 INFO] [AbstractCommand] Enter code:
[2026/01/13 21:41:48 INFO] [AbstractCommand] Or visit: https://oauth.accounts.hytale.com/oauth2/device/verify?user_c
ode=
[2026/01/13 21:41:48 INFO] [AbstractCommand] =====
[2026/01/13 21:41:48 INFO] [AbstractCommand] Waiting for authorization (expires in 600 seconds)...
```

Please click the second link. You will once again be asked to approve the device, click **Approve**. After that you will be greeted by the same device authorized message. Once again go back to the game panel and you should see the following:

```
Authentication successful! Use '/auth status' to view details.
WARNING: Credentials stored in memory only - they will be lost on restart!
To persist credentials, run: /auth persistence <type>
Available types: Memory, Encrypted

>> Type a command...
```

Lastly we need to make our auth persistent so we don't have to do this everytime. Simply run the command

```
/auth persistence Encrypted
```

After that you're free to join your server. If you experience any issues please submit a ticket!

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