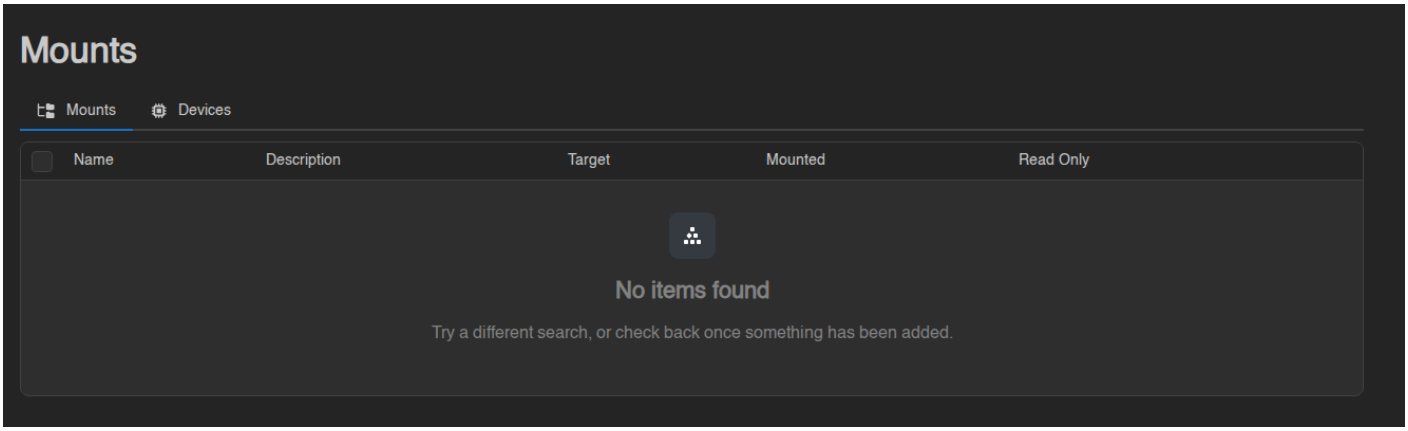
Mounts: extra storage attached to your server

What this is about

A **mount** is extra storage or a shared folder that our staff can attach to your server. It appears inside your server's files at a fixed path (the **Target**, for example `/home/container/shared`), and it can be read-only or writable. Mounts are set up by us on the machine your server runs on. You can't create one yourself.

The **Mounts** tab shows the mounts staff have made available for your server, and lets you switch them on or off. Most servers don't use mounts at all, so for most customers this tab is simply empty.



The empty state

If you see **No items found**, nothing has been made available for your server. That's normal. The message "Try a different search, or check back once something has been added" is the panel's standard empty table text. There's nothing to search for here, and nothing will be added unless you've arranged it with us.

> Need shared storage, a second disk or a folder shared between two of your servers? Open a support ticket and tell us what you want to achieve. Mounts are set up by staff, per server.

When a mount is available

If staff have made a mount available for your server, it shows as a row in the table:

Column	Meaning
Name and **Description**	What the mount is, as staff named it
Target	The path inside your server where the mount appears
Mounted	Green tick: the mount is attached and your server can see it. Red cross: available, but not attached
Read Only	Green tick: your server can read the files but not change them

To attach a mount:

1. Click the green **+** at the end of the row.
2. Confirm **Attach** in the **Attach Mount** window. The panel shows "... has been mounted to your server".

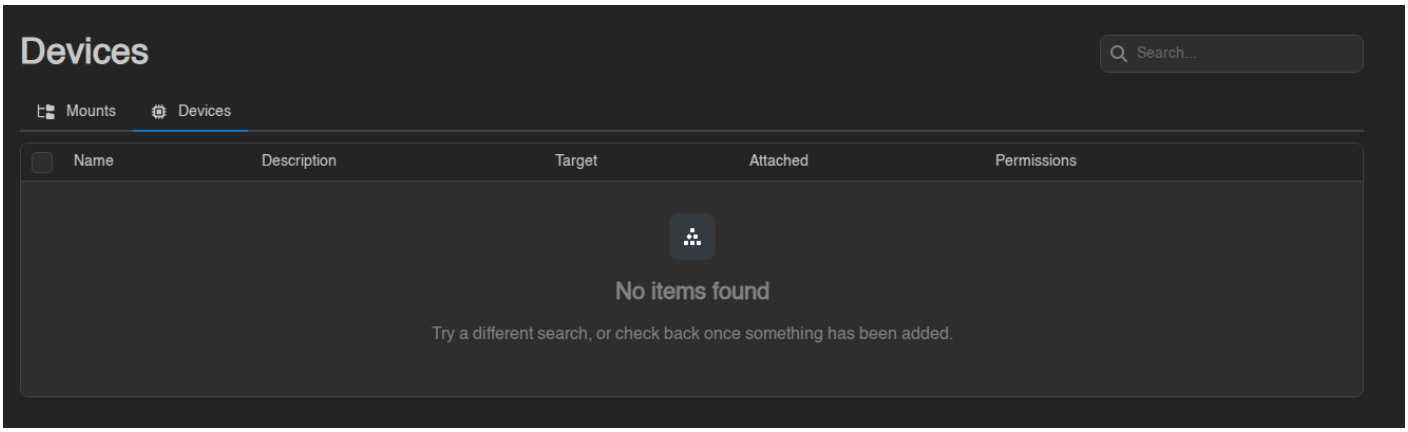
To detach it, click the red **–** on the row and confirm **Detach**. You can also tick several rows and use **Attach** or **Detach** in the bar that appears.

> Attaching or detaching changes what your server sees at its Target path. Do it while the server is **stopped**, then start it again. Detaching doesn't delete anything; the files stay where they live, your server just can't see them any more.

Some mounts are attached by staff permanently and don't show up in this list. If a folder appears in your file manager that you don't recognise, that's probably one of those.

The Devices sub-tab

Devices works the same way, but for hardware passthrough (for example a device under `/dev/...`) instead of a folder. The **Attached** column shows whether it's active and **Permissions** shows the access level staff gave it. Hardly any game server needs this. If your server's Devices tab shows **No items found**, that's expected.



Subusers

If you share your server, the **Mounts** permissions (**read**, **attach**, **detach**) and the matching **Devices** permissions decide whether a subuser can see this tab and attach or detach things. Without **read** permission, the Mounts tab is hidden for them.

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